

'MECH RECORD SHEET

Type: Golem GL-44 A

Movement Points:	Tonnage: 85
Walking: 3	Tech Base: Mixed
Running: 5	3151
Jumping: 0	X/X-X-X-X

Weapons & Equipment Inventory (hexes)

Gty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	C3 Computer (Slave)	HD	0	[E]	-	-	-	-
1	ER Small Laser (IS)	CT	2	3 [DE]	-	2	4	5
1	Medium Pulse Laser (C)	CT	4	7 [P]	-	4	8	12
1	LRM-10 (C)	RT	4	1/m	-	7	14	21
2	ER Medium Laser (IS)	RT	5	5 [DE]	-	4	8	12
1	Medium Pulse Laser (C)	CT	4	7 [P]	-	4	8	12
1	LRM-10 (C)	LT	4	1/m	-	7	14	21
2	ER Medium Laser (IS)	LT	5	5 [DE]	-	4	8	12
1	Rotary AC/5 (IS)	RA	1/s	5	-	5	10	15

Ammunition Type	Rounds
LB 10-X (Slug)	10
LB 10-X (Cluster)	10
MRM-10	48

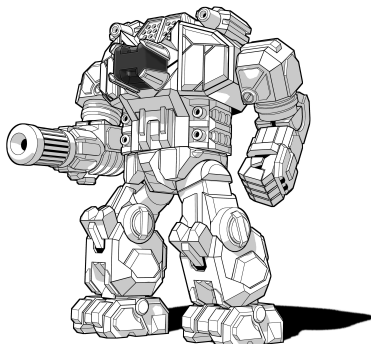
Cost: 14.420.288 C-Bills
+84.000 (ammo)

BV: 2.335
Weapon Heat (46,0)
Dissipation (26)

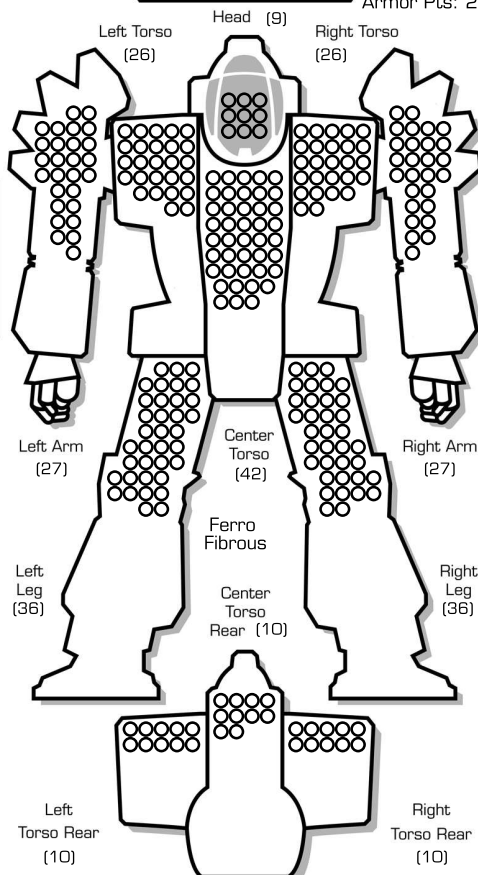
Name:

Gunnery Skill: 4 Piloting Skill: 5

Hits Taken	1	2	3	4	5	6
Consciousness#	3	5	7	10	11	Dead



Armor Pts: 259



Left Arm

- 1-3**
1. Shoulder
 2. Upper Arm Actuator
 3. Lower Arm Actuator
 4. Hand Actuator
 5. Ferro-Fibrous
 6. Ferro-Fibrous

- 4-6**
1. Ferro-Fibrous
 2. Ferro-Fibrous
 3. Ferro-Fibrous
 4. Ferro-Fibrous
 5. Ferro-Fibrous
 6. Ferro-Fibrous

Left Torso

- 1-3
1. Double Heat Sink
 2. Double Heat Sink
 3. Double Heat Sink
 4. LRM-10 (C)
 5. Medium Pulse Laser (C)
 6. ER Medium Laser (IS)

- 4-6
1. ER Medium Laser (IS)
 2. @LRM 10 (12)
 3. Roll Again
 4. Roll Again
 5. Roll Again
 6. Ferro-Fibrous

Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Ferro-Fibrous

Head

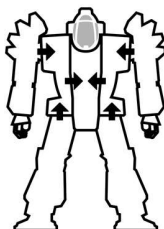
1. Life Support
2. Sensors
3. Cockpit
4. C3 Computer (Slave)
5. Sensors
6. Life Support

Center Torso

- 1-3
1. Fusion Engine
 2. Fusion Engine
 3. Fusion Engine
 4. Compact Gyro
 5. Compact Gyro
 6. Fusion Engine

- 4-6
1. Fusion Engine
 2. Fusion Engine
 3. Double Heat Sink
 4. Double Heat Sink
 5. Double Heat Sink
 6. ER Small Laser (IS)

Engine Hits ○○○○
Gyro Hits ○○
Sensor Hits ○○
Life Support ○



Damage Transfer Diagram

Right Arm

- 1-3
1. Shoulder
 2. Upper Arm Actuator
 3. Rotary AC/5 (IS)
 4. Rotary AC/5 (IS)
 5. Rotary AC/5 (IS)
 6. Rotary AC/5 (IS)

- 4-6
1. Rotary AC/5 (IS)
 2. Rotary AC/5 (IS)
 3. LAMS
 4. LAMS
 5. @Rotary AC/5 (20)
 6. @Rotary AC/5 (20)

Right Torso

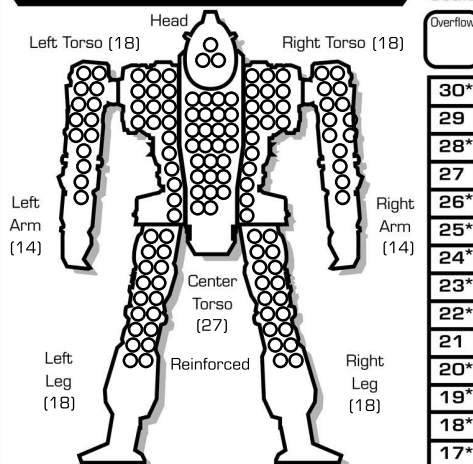
- 1-3 [Double Heat Sink
Double Heat Sink
Double Heat Sink
LRM-10 (C)
Medium Pulse Laser (C)
ER Medium Laser (IS)

- 4-6
1. ER Medium Laser (IS)
 2. @LRM 10 (12)
 3. Roll Again
 4. Roll Again
 5. Roll Again
 6. Ferro-Fibrous

Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Ferro-Fibrous

INTERNAL STRUCTURE DIAGRAM

Heat
Scale

HEAT DATA

Heat Level*	Effects	Heat Sinks: 13 (26) Double
30	Shutdown	
28	Ammo Exp. avoid on 8+	
26	Shutdown, avoid on 10+	○ ○
25	-5 Movement Points	○ ○
24	+4 Modifier to Fire	○ ○
23	Ammo Exp. avoid on 6+	○ ○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp. avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

Overflow
30*
29
28*
27
26*
25*
24*
23*
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20*
19*
18*
17*
16
15*
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1
0