

BATTLETECH™

'MECH RECORD SHEET

'MECH DATA

Type: Golem GL-44 Prime

Movement Points: Tonnage: 85
Walking: 3 Tech Base: Inner Sphere
Running: 5 3151
Jumping: 0 E/X-X-E-D

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Light PPC	RT	5	5 [DE]	3	6	12	18
1	MRM-10	RT	4	1/m	-	3	8	15
2	Medium Laser	RT	3	5 [DE]	-	3	6	9
1	Light PPC	LT	5	5 [DE]	3	6	12	18
1	MRM-10	LT	4	1/m	-	3	8	15
2	Medium Laser	LT	3	5 [DE]	-	3	6	9
1	LB 10-X AC	RA	2	10	-	6	12	18

Ammunition Type Rounds
LRM-10 24
Anti-Missile System 12

Cost: 13,386,022 C-Bills
+42,000 (ammo)

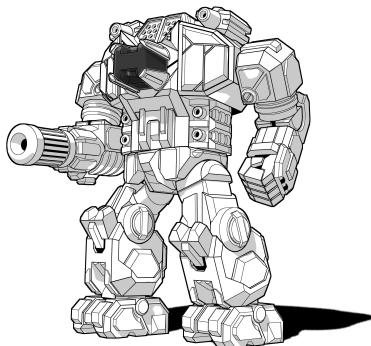
BV: 1,958
Weapon Heat (32,0)
Dissipation (24)

WARRIOR DATA

Name:

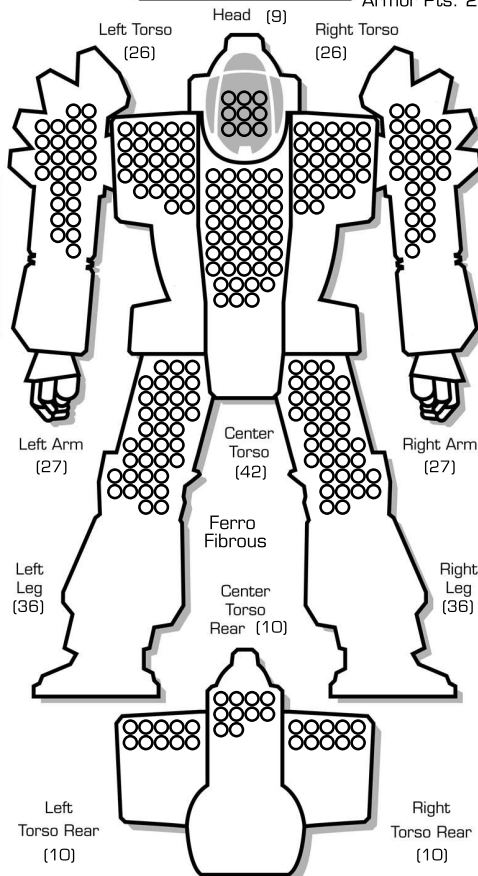
Gunnery Skill: 4 Piloting Skill: 5

Hits Taken	1	2	3	4	5	6
Consciousness#	3	5	7	10	11	Dead



ARMOR DIAGRAM

Armor Pts: 259



CRITICAL HIT TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Ferro-Fibrous
- Ferro-Fibrous

- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous

Left Torso

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- MRM-10
- MRM-10
- Medium Laser

- Medium Laser
- Light PPC
- Light PPC
- @MRM 10 (24)
- Roll Again
- Ferro-Fibrous

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Fibrous
- Ferro-Fibrous

Head

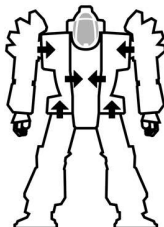
- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Compact Gyro
- Compact Gyro
- Fusion Engine

- Fusion Engine
- Fusion Engine
- Roll Again
- Roll Again
- Roll Again
- Roll Again

Engine Hits ○○○
Gyro Hits ○○
Sensor Hits ○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- LB 10-X AC

- LB 10-X AC
- LB 10-X AC
- LB 10-X AC
- LB 10-X AC
- LB 10-X AC
- @LB 10 X Slug (10)

Right Torso

- MRM-10
- MRM-10
- Medium Laser
- Medium Laser
- Light PPC
- Light PPC

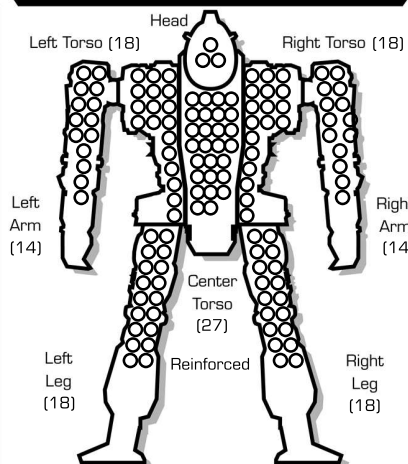
- @MRM 10 (24)
- @LB 10 X Cluster (10)
- Roll Again
- Roll Again
- Roll Again
- Ferro-Fibrous

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Fibrous
- Ferro-Fibrous

INTERNAL STRUCTURE DIAGRAM

Heat Scale



HEAT DATA

Heat Level*	Effects	Heat Sinks: 12 (24) Double
30	Shutdown	○○○
28	Ammo Exp. avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp. avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp. avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○